LECTURE #11 M/G/1 WITH VACATION

204528

Queueing Theory and Applications in Networks

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Outline

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- More on M/G/1
- Busy period and its duration
- M/G/1 with Vacations

M/G/1

$$W_{q} = \frac{\lambda \overline{X^2}}{2(1-\rho)}$$

$$W_{T} = \overline{X} + \frac{\lambda \overline{X^{2}}}{2(1-\rho)}$$

$$N_{q} = \frac{\lambda^2 \overline{x^2}}{2(1-\rho)}$$

$$N_{T} = \rho + \frac{\lambda^{2} \overline{x^{2}}}{2(1-\rho)}$$

The coefficient of variation (C_V)

- A normalized measure of dispersion of a probability distribution
- Defined as the ratio of the standard deviation to the mean

$$C_{\rm v} = \frac{\sigma}{\mu}$$

- Only defined for non-zero mean
- C_v should only be computed for data measured on a ratio scale

The coefficient of variation (C_V)

- Example (from wikipedia)
 - For a group of temperatures
 - An object changes its temperature by 1 K also changes its temperature by 1 C
 - The standard deviation does not depend on whether the Kelvin or Celsius scale
 - However, the mean temp would differ in each scale by 273
 - So, the coefficient of variation would differ
- Investment Dictionary (http://www.answers.com/topic/coefficient-of-variation)
 - The lower the ratio, the better your risk-return tradeoff
 - The higher the ratio, the higher the risk

The coefficient of variation (C_V)

http://en.wikipedia.org/wiki/Coefficient_of_variation

- In queueing theory
 - Exponential Dist. is often more important than the Normal Dist.
- For $C_V = 1$
 - E.g. Exponential distribution \rightarrow ($\sigma = \mu$)
- For $C_V < 1 \rightarrow low$ -variance
 - E.g. <u>Erlang distribution [r-stage Erlangian server (E_r)]</u>
- For $C_V > 1 \rightarrow high-variance$
 - E.g. <u>Hyper-Exponential distribution</u> [r-Stage Parallel Servers (H_r)]
- Some formulas are expressed using squared coefficient of variation (SCV)

From: J. Virtamo, 38.3143 Queueing Theory / The M/G/1/ queue

Squared coefficient of variation $\,C_{ m v}^{\,2}$

$$C_{v}^{2} = \frac{\text{Var}[X]}{\left(\overline{X}\right)^{2}}$$

$$\overline{X}^{2} = \text{Var}[X] + \left(\overline{X}\right)^{2}$$

$$= (1 + C_{v}^{2}) \cdot \left(\overline{X}\right)^{2}$$

$$W_{q} = \frac{\lambda \overline{X^{2}}}{2(1-\rho)}$$

$$= \frac{1 + C_{\rm v}^2}{2} \cdot \frac{\rho}{1 - \rho} \cdot \overline{X}$$

$$W_T = \overline{X} + \frac{\lambda \overline{X^2}}{2(1-\rho)}$$

$$\mathbf{W}_{\mathrm{T}} = \overline{\mathbf{X}} + \frac{\lambda \overline{\mathbf{X}^{2}}}{2(1-\rho)} = \left(1 + \frac{1 + C_{\mathrm{v}}^{2}}{2} \cdot \frac{\rho}{1-\rho}\right) \cdot \overline{\mathbf{X}}$$

$$N_{q} = \frac{\lambda^2 \overline{x^2}}{2(1-\rho)}$$

$$= \frac{1+C_{v}^{2}}{2} \cdot \frac{\rho^{2}}{1-\rho}$$

$$N_{T} = \rho + \frac{\lambda^2 \overline{x^2}}{2(1-\rho)}$$

$$= \rho + \frac{1 + C_{\rm v}^2}{2} \cdot \frac{\rho^2}{1 - \rho}$$

- Mean values depend only on the expectation E[X] and variance Var[X] of the service time distribution but not on higher moments.
- Mean values increase linearly with the variance.
- Randomness, 'disarray', leads to an increased waiting time and queue length.
- The formula are similar to those of the M/M/1 queue;
 - the only difference is the extra factor $\frac{1 + C_v}{2}$

M/G/1 Steady-State

From www.cse.msu.edu/~cse807/notes/slides/queueing.ppt

$$W_{q} = \frac{\lambda (\overline{X^2} + \sigma^2)}{2(1 - \rho)}$$

$$N_{q} = \frac{\lambda^{2}(\overline{X^{2}} + \sigma^{2})}{2(1-\rho)}$$

$$W_T = \overline{X} + \frac{\lambda (\overline{X^2} + \sigma^2)}{2(1 - \rho)} \qquad N_T = \rho + \frac{\lambda^2 (\overline{X^2} + \sigma^2)}{2(1 - \rho)}$$

$$N_{T} = \rho + \frac{\lambda^{2}(\overline{X^{2}} + \sigma^{2})}{2(1-\rho)}$$

$$p_0 = 1 - \rho$$

- There are two workers competing for a job.
- Dang claims that an average service time is **faster** than Jook's
- But Jook claims to be **more consistent**, if not as fast.
- The arrivals is a Poisson process at a rate of $\lambda = 2$ per hour. (1/30 per minute).
- Dang's service statistics are an average service time of 24 minutes with a standard deviation of 20 minutes.
- Jook's service statistics are an average service time of 25 minutes, but a standard deviation of only 2 minutes.
- If the <u>average length of the queue</u> is the criterion for hiring, which worker should be hired?

For Dang,

$$\lambda = 1/30 \text{ (per min)}$$
 $1/\mu = 24 \text{ min.}$
 $\rho = \lambda/\mu = 24/30 = 4/5$
 $\sigma^2 = 20^2 = 400 \text{ min}^2$

$$N_{q} = \frac{\lambda^{2}(\overline{X^{2}} + \sigma^{2})}{2(1 - \rho)} = \frac{(1/30)^{2}(24^{2} + 400)}{2(1 - 4/5)}$$

= 2.711 customers

For Jook,

$$\lambda = 1/30 \text{ (per min)}$$
 $1/\mu = 25 \text{ min.}$
 $\rho = \lambda/\mu = 25/30 = 5/6$
 $\sigma^2 = 2^2 = 4 \text{ min}^2$

$$N_{q} = \frac{\lambda^{2}(\overline{X^{2}} + \sigma^{2})}{2(1 - \rho)} = \frac{(1/30)^{2}(25^{2} + 4)}{2(1 - 5/6)}$$

= 2.097 customers

- Although working faster on the average,
 - Dang's greater service variability results in an average queue length about 30% greater than Jook's.
- On the other hand, the proportion of arrivals who would find Dang idle and thus experience no delay is $p_0 = 1 \rho = 1/5 = 20\%$
- While the proportion who would find Jook idle and thus experience no delay is $p_0 = 1 \rho = 1/6 = 16.7\%$.
- On the basis of average queue length, Nq,
 - Jook wins.

Busy and Idle period

- To derive the distribution for the M/G/1 queue
 - the length of the Idle period
 - the length of the busy period

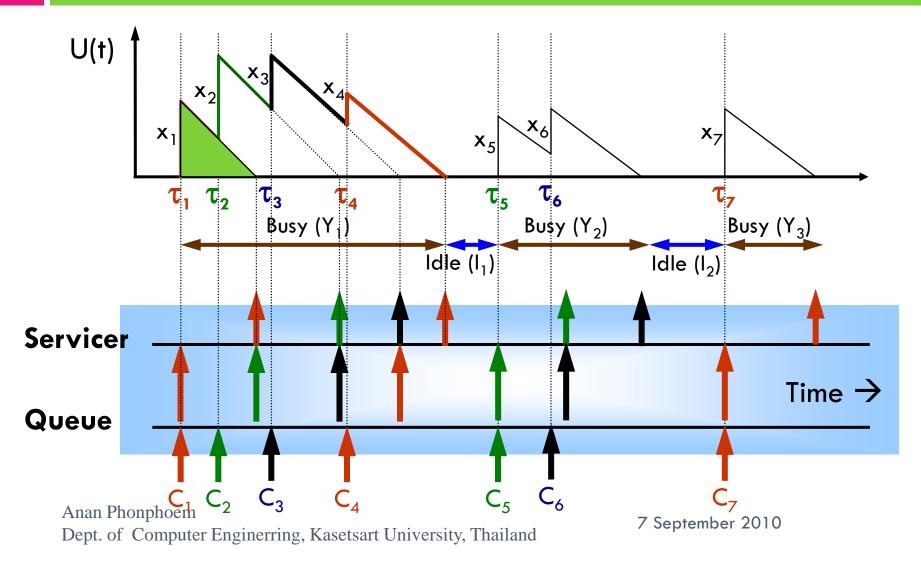
Busy and Idle period

- C_n = the nth customer to enter the system
- τ_n = arrival time of C_n
- $t_n = \tau_n \tau_{n-1} = interarrival time between <math>C_{n-1}$ and C_n
- $x_n =$ Service time of C_n

Busy and Idle period

- U(t) = Unfinished work in the system= Virtual waiting time at time t
- $Y_n = Busy period$
- $I_n = Idle period$

The Unfinished Work (FCFS)



M/G/1 (FCFS)

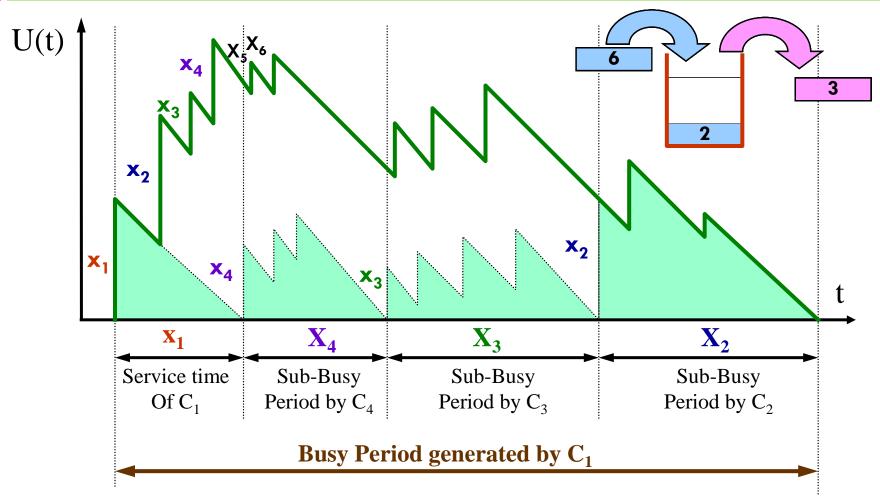
- $A(t) = P[t_n \le t] = 1 e^{-\lambda t}$ $t \ge 0$
- $B(x) = P[x_n \le x]$
- A(t) and B(x) are independent on n
- F(y) = Idle period distribution= $P[I_n \le y]$
- G(y) = Busy period distribution= $P[Y_n \le y]$

M/G/1 (FCFS)

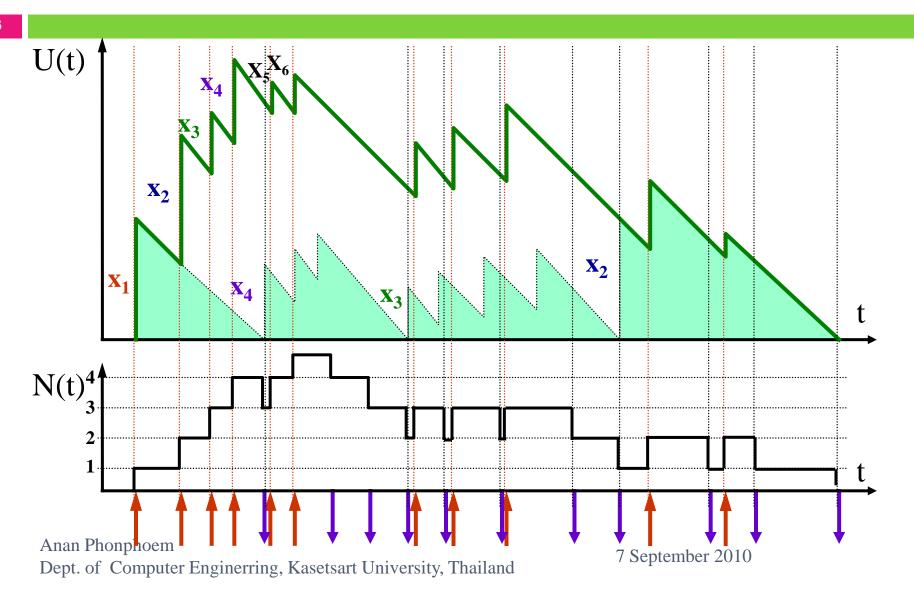
- For Idle period F(y)
 - After busy period → start the idle period
 - A new idle period will stop immediately when the new customer arrives
 - Therefore, from the memoryless distribution

$$F(y) = 1 - e^{-\lambda y} \qquad y \ge 0$$

The Unfinished Work (LCFS)



Number of Users (LCFS)



M/G/1 (LCFS)

- Each sub-busy period behaves statistically the same as the major busy period
- The duration of busy period Y

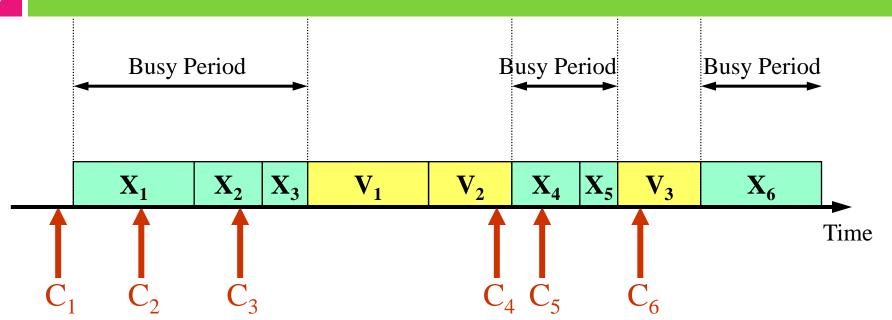
$$Y = X_1 + X_{v+1} + X_{v+2} + ... + X_3 + X_2$$

- $X_v = \text{sub-busy period}$
- v = an RV = # of customer arrives during C₁ service interval

M/G/1 (LCFS)

- For Busy period G(y) $G(y) = P[Y_n \le y]$ $y \ge 0$
- Transform of M/G/1 busy-period distribution $G^*(s) = B^*[s + \lambda \lambda G^*(s)]$

- At the end of busy period
 - The server goes on "vacation"
 - The vacation period = random interval of time
 - A new arrive during vacation has to wait until the end of vacation period
 - If the system is idle after vacation, a new vacation starts right away

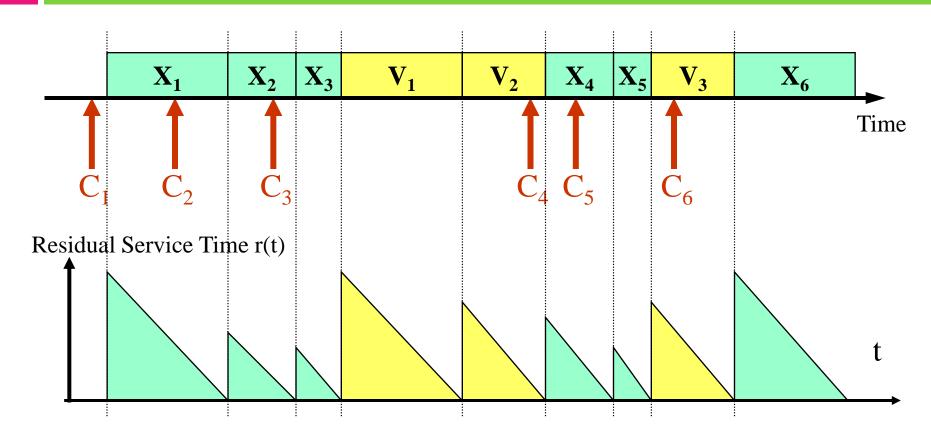


- V_n = Vacation period with \overline{V} and $\overline{V^2}$ = IID random variable and independent of customer interarrival and service time
- $X_n =$ Service period

- A new customer is Poisson arrival and service time is general distribution
- The waiting time for customer is W

$$W = \frac{R}{1 - \rho}$$

• R = Residual Time



$$R = \frac{1}{t} \int_{0}^{t} r(\tau) d\tau = \frac{1}{t} \sum_{i=1}^{M(t)} \frac{1}{2} X_{i}^{2} + \frac{1}{t} \sum_{i=1}^{L(t)} \frac{1}{2} V_{i}^{2}$$

$$= \frac{M(t)}{t} \frac{\sum_{i=1}^{M(t)} \frac{1}{2} X_{i}^{2}}{M(t)} + \frac{L(t)}{t} \frac{\sum_{i=1}^{L(t)} \frac{1}{2} V_{i}^{2}}{L(t)}$$

$$t \to \infty$$
, $\frac{M(t)}{t} = \lambda$ and $\frac{L(t)}{t} = \frac{(1-\rho)}{\overline{V}}$
 $R = \frac{1}{2} \lambda \overline{X^2} + \frac{(1-\rho)\overline{V^2}}{2\overline{V}}$

$$\mathbf{W} = \frac{\lambda \overline{\mathbf{X}^2}}{2(1-\rho)} + \frac{\overline{\mathbf{V}^2}}{2\overline{\mathbf{V}}}$$